

Novice Briefing 2026



At the start of the stage:



Start of Control Area sign – at the start of a stage or leg

Stage Control sign – at the point where the time cards are being marked.



START OF STAGE



Start of control Area - yellow



Control - Red
This is where you hand the time card out
and where you activate the in-car check in
process.



At the stage start:

- Keep car to one side of road before yellow control sign to allow for late cars and emergency vehicles access.
- Keep car outside yellow control board until 1 min before check in time. E.g. Check in time 8:30, co-driver bring car in on 8:29:01
- Do not use your Rallysafe to check in until it is your due check in time.
- Once checked in, both in car ready to go (you will have a minimum of 3min before starting stage)



Start line – follow marshals instructions as to how far up you can go.

De-control sign. Signals the end of the control area.





Decontrol - beige

Start Line - Red

On the start line:

- Don't sit right behind car on start line
- Promptly move up to start line when your turn
- Start line official will issue your start time, please write this on your time card. Your Rallysafe will count down.



200m finish line warning board – yellow x 1 only

Flying finish boards - red x 2 (one either side of road)





Finish 200m warning board



Flying Finish - Red

Finish Stop Control board - Red



23/



Finish Stop Control

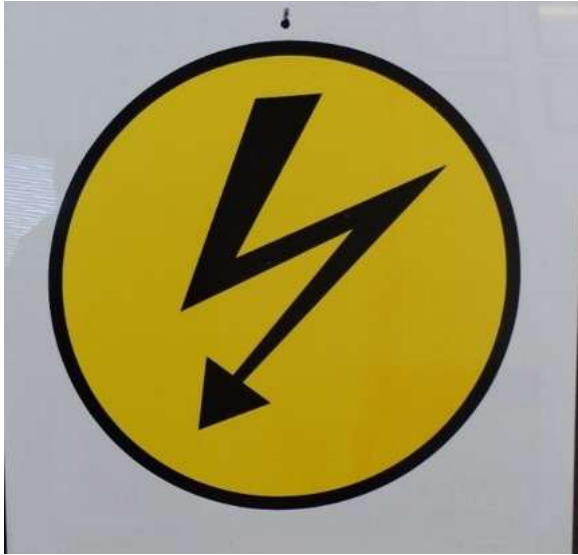
At the finish control

- You **MUST** stop at the stop sign
- You **MUST** remove helmets.
- Please write down 'Actual Finish Time' and 'Stage Time' on your time card. The info is on your rallysafe unit



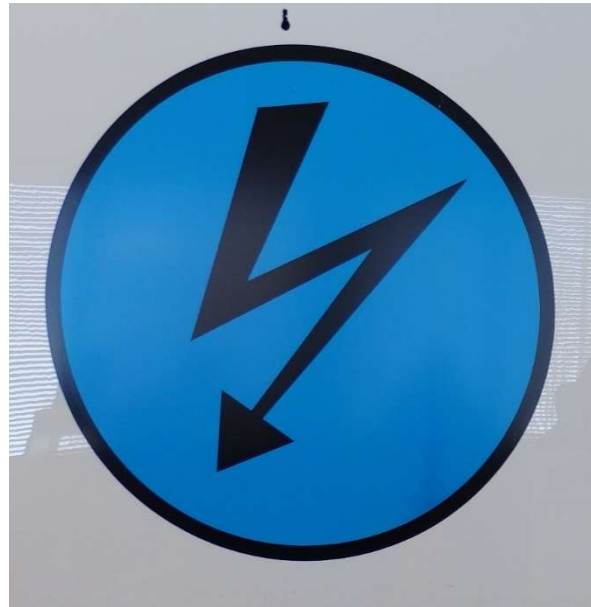
Decontrol sign – signalling the end of a control Area

In Stage Signs in this Rally:

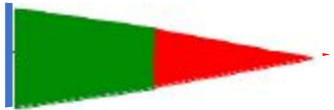


Safety Radio Point 100m warning board - Yellow

Safety Radio Point Board - Blue

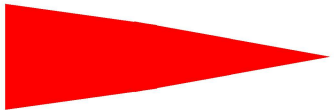


Directional/Warning Signs

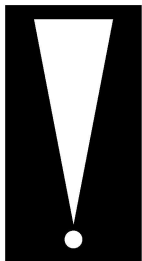
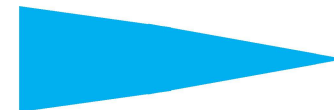


Warning Directional Arrow – Green Base Red Tip
100m prior to junction

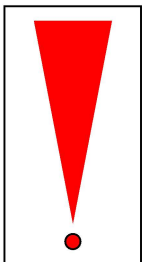
Both of these arrows are Sky Blue on the reverse – if you see a blue sign you are going the **WRONG WAY!**



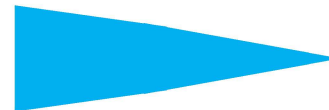
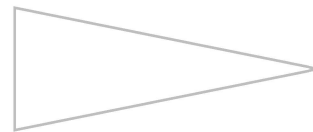
Directional Arrow – Red – At junction



Warning Sign – 100m prior to hazard



Hazard Sign



Additional Arrow – White on face
Sky Blue on reverse.
Used for additional instructions
not noted in the route book

Otago Rally 2021
Leg 1: Saturday 17th April



TIME CARD



Card 2



Car Number



TC2

SS:

LAT

13.15 km

25.18 km
50.4 km/h

PROVISIONAL START
SS2

H	M
---	---

START ORDER

FINISH TIME

H	M	S	1/10
---	---	---	------

ACTUAL START

H	M
---	---



H	M
---	---

TARGET TIME

00	30
----	----

DUE TIME SS3

H	M
---	---

YELLOW PANEL FOR
COMPETITOR USE

RALLYSAFE STAGE TIME



M	S	1/10
---	---	------

TC3 ACTUAL REPORT TIME

H	M
---	---

PERMIT

TC3

TC3

SS3: MANUKA HILL

48.98 km

52.3 km
78.4 km/h

PROVISIONAL START
SS3

H	M
---	---

START ORDER

FINISH TIME

H	M	S	1/10
---	---	---	------

ACTUAL START

H	M
---	---



H	M
---	---

TARGET TIME

00	40
----	----

DUE TIME SS3A

H	M
---	---

YELLOW PANEL FOR
COMPETITOR USE

RALLYSAFE STAGE TIME



M	S	1/10
---	---	------

TC3A ACTUAL REPORT TIME

H	M
---	---

PERMIT

TC3A

Always remember to write your car number on each page

This figure entered by co-driver by adding ACTUAL START TIME to TARGET TIME
Follow the arrows

The figures in the white and blue boxes are entered by the timing crews

Service

- To calculate how much time you have for service when service time is included in your target time, do the following:
- Calculate the distance you have to go to the next control e.g. 4km
- Allow 1 minute per km to tour there e.g. 4 mins plus a bit just in case - 6 mins
- Take the result (6 mins) off your due report time to the next control - e.g. due report time is 1045 minus 6 = 1039. This is the latest time you can leave service to get to the next control.
- Always do this calculation straight away and note the time for leaving down somewhere so you don't forget.

Stopped in Stage - OK

- If possible park in a safe place
- If you do not need assistance, press the OK button on your RallySafe unit, put out your safety triangle and show your 'OK' sign to at least next 5 cars, then leave so all other cars can see it
- If you are in a hazardous position press "HAZARD"
- Always put your safety triangle out to give following cars sufficient time to slow down
- Don't go too far from car (fire danger etc)
- You **MUST** have your withdrawal form filled out BEFORE sweeper car arrives

Stopped in Stage - SOS

- RallySafe unit will transmit Automatic SOS after a high G impact
- If you DO NOT need assistance you must press "OK". Then press "HAZARD" if in unsafe place.
- If you DO need assistance RallySafe has already sent the signal.
- If you are able to, display 'SOS' in case of fire or injured/trapped crew member
- Stop sufficient vehicles to assist then put out the 'OK'.
- Ensure someone completes the injury accident checklist (in the rear of your roadbook) and takes the information to the next radio point.

- It is MANDATORY to stop for 'SOS' or where you cannot see any movement around the car – And remember to put your safety triangle out
- If both crew incapacitated next vehicle displays 'SOS' And Triggers Rallysafe "SOS"
- Contact HQ via phone or radio (normally the next car) and that may mean driving to the finish control or radio point

- 1 person always stays with car while other investigates
- Discuss how you will handle an emergency situation between yourselves.
- Remember the first time you have to deal with this it will be for real – not a practice.
- This is the most fundamental principle of rally safety – you are the first responder.

Touring

- Don't speed or drive erratically and KEEP LEFT
- Make sure your service crew understands that they can get YOU penalties!
- Traffic offences must be reported to an official! – including service crews
- Lights on in forests
- Outside of the service park is 'no service' area

Remember!

- To withdraw officially if withdrawing
- Don't stress or panic – RELAX
- If in doubt - ASK
- Drive to the conditions/car and ability
- Make sure nothing will fly around in car – drink bottles, time cards etc
- HAVE FUN!

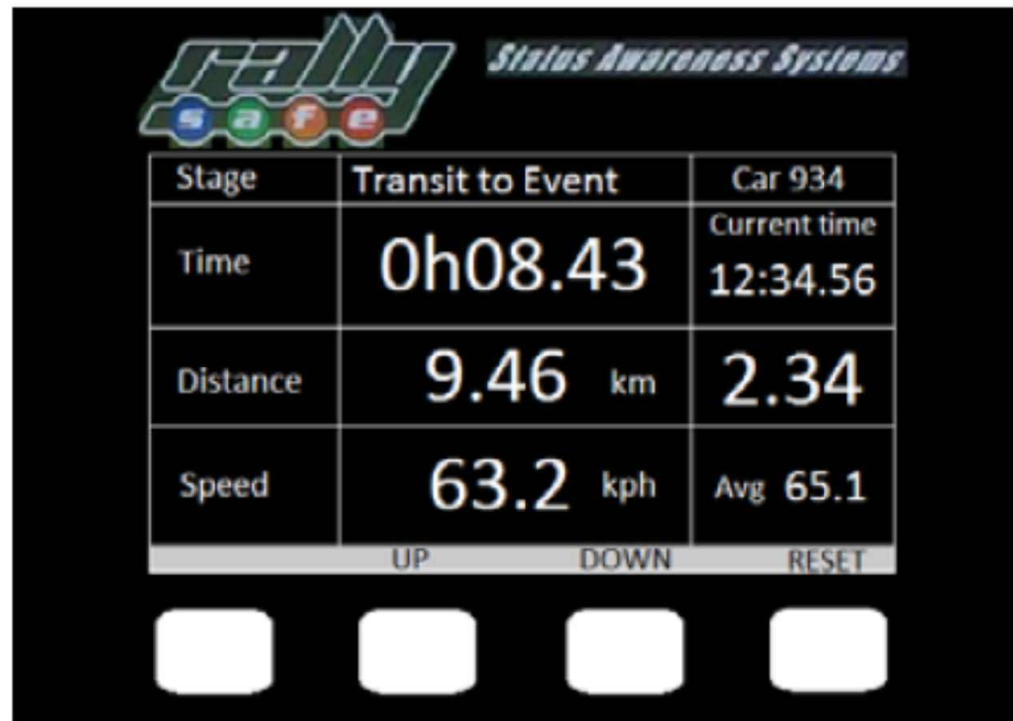


Rallysafe Briefing

The Transit Screen

Shows :

- Car number
- Time travelled
- Rally time of day
- Distance travelled – total and split
- Actual speed and average speed
- Four buttons along the bottom allow you to select the menu, up, down and reset the odometer split distance



SAFE Status Awareness Systems

Stage	Transit to Event	Car 934
Time	0h08.43	Current time 12:34.56
Distance	9.46 km	2.34
Speed	63.2 kph	Avg 65.1

UP DOWN RESET

The Time Control (TC) Screen

- When you get to a time control green square highlights
- When you are at the TC and have handed in your time card, push the "Checkin" button.
- This is the electronic equivalent of the time control marshal writing on your timecard.
- ***You will NOT get any response in reply***
- ***Please only push the button ONCE***

- ***REMEMBER*** – Rallysafe does not take the place of your timecard. Treat it as an electronic time card.

Rallysafe Status Awareness Systems

Stage	Transit to Event	Car 934
Time	0h08.43	Current time 12:34.56
Distance	9.46 km	2.34
TC ?	63.2 kph	Avg 65.1

Checkin UP DOWN RESET

Checked In and Moving to Start Line

- After you have checked in and are moving towards the start line the screen will display a reminder to check your safety items.
- The stage number is displayed
- The time is automatically reset
- The middle buttons change their function to enable you to brighten or dim the display



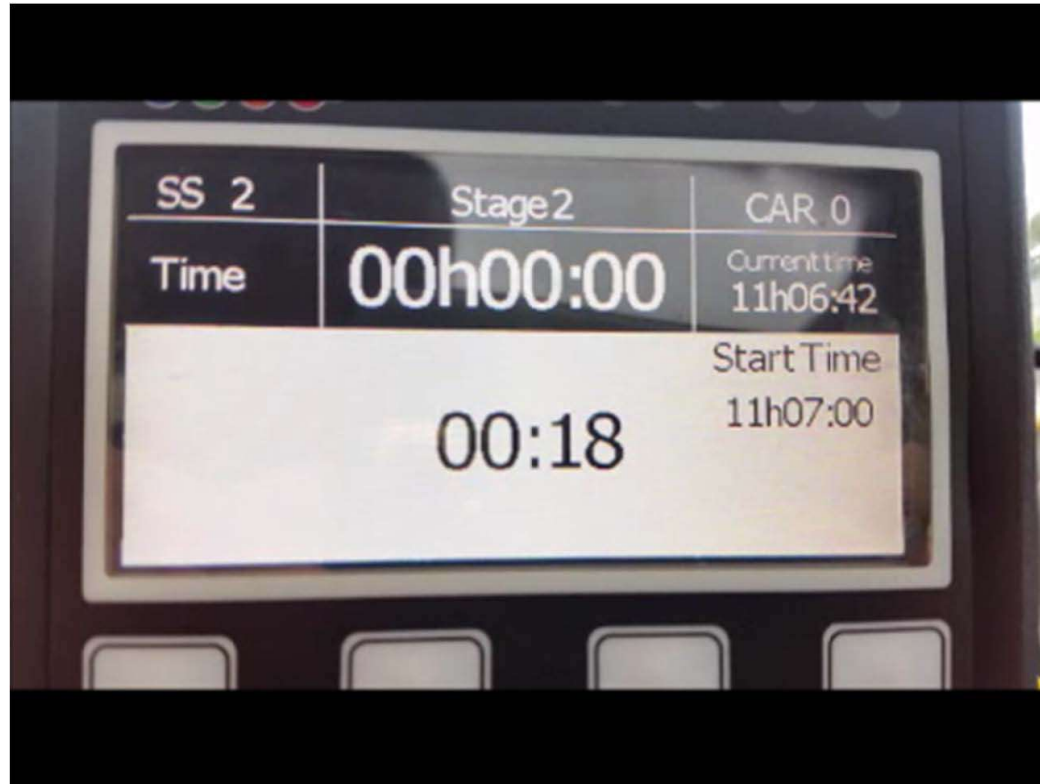
At the Start Line

- When you arrive at the start line the display will advise you "Ready to Start"
- The Odometer automatically resets to zero



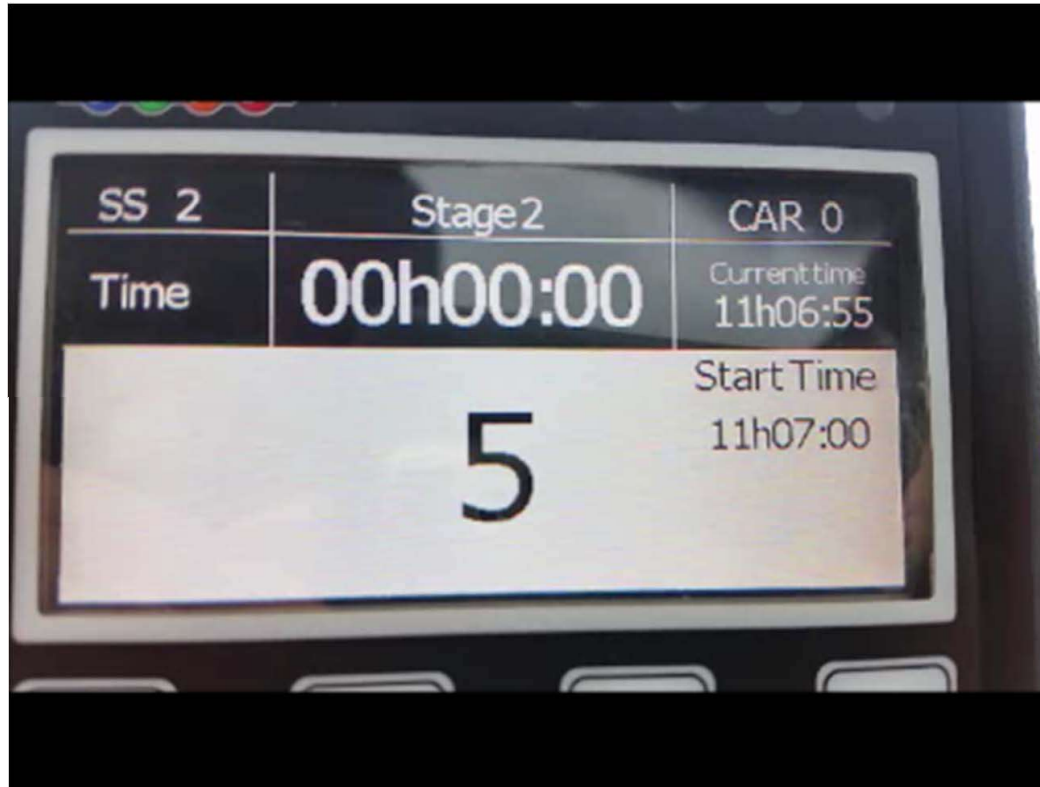
Start Line Countdown

- If the event is using this function (and this event is), a start time will be allocated to your unit by the Start Marshal , you will write this on your time card.
- This time will be displayed to the right of the white section of the screen
- Make sure it matches the time as entered on your time card.
- The countdown in seconds is displayed after the start marshall enters it on the tablet. There may be a slight delay.



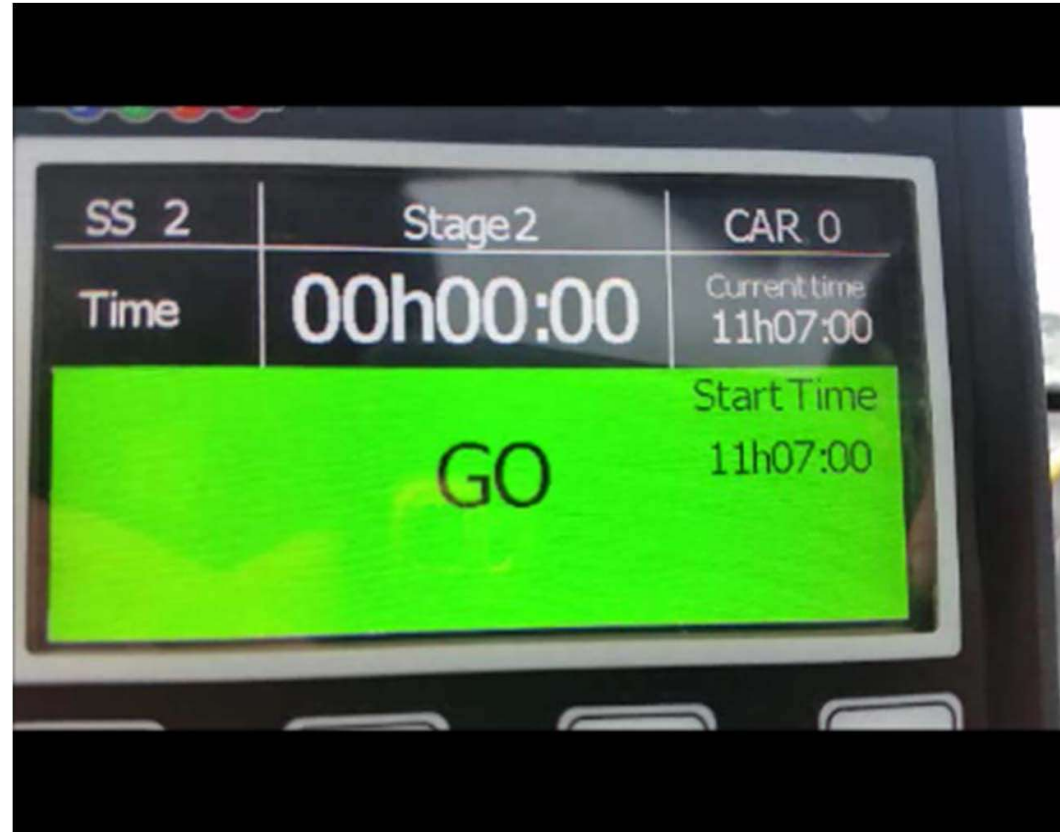
The Countdown

- With 5 seconds to go the countdown increases in size.
- The co-driver should countdown 5, 4, 3, 2, 1
- If there is a glitch and the countdown doesn't work – DON'T PANIC!
- There is a clock in your Rallysafe Unit – "Current Time". You can do a manual countdown from this.
- You will know your due start time because it's written on your time card.



GO

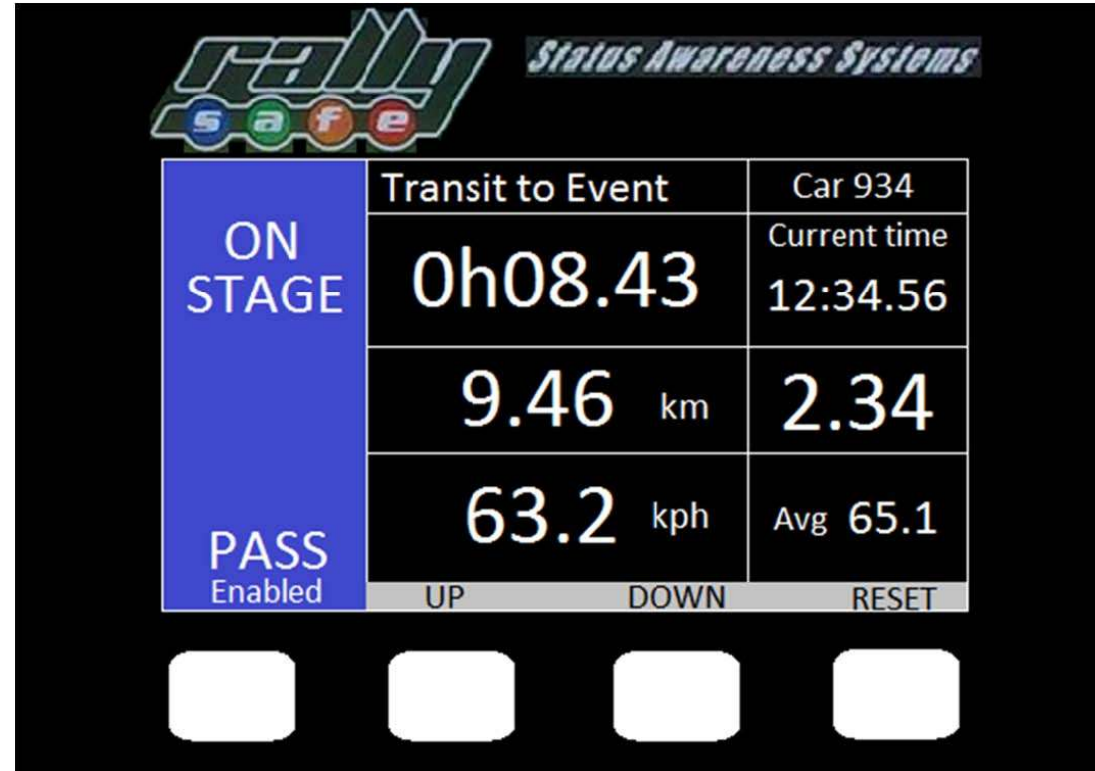
- At your due start time "GO" will be displayed and the screen will go green.
- Remember, the unit will record and transmit to rally control the actual time you start the stage.
- Jumped starts are verified by Rallysafe data, analysed at HQ.



In Stage

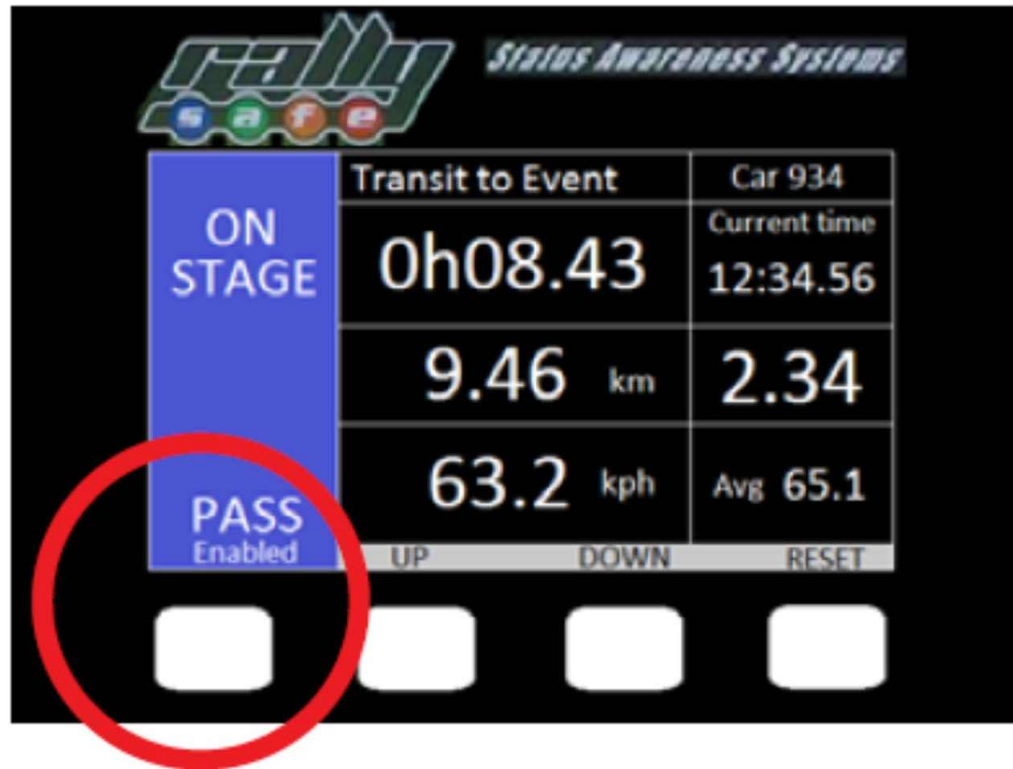
The unit displays (from left to right, top to bottom):

- The elapsed time
- Rally time
- Odometer
- Speed



Push to Pass

- The left hand button allows the crew to transmit a pass request to the car in front.
- This can only be received by the car in front when you get to within 500m



Push to Pass enabled

Once you have pressed the push to pass button the screen changes to Transmitting Overtake and sends your speed to the car in front.



Overtake Request

- The overtake request is displayed in the car in front of you.
- The car number requesting the overtake and the distance behind are displayed.
- When you think you are within 400m of the car in front, select the push to pass button to alert the car in front you are catching them.
- When you get to within 50m or so and are ready to pass select push to pass again.
- NOTE: The car in front still has to find somewhere safe to pull over so you can pass safely. However remember, if you are receiving a pass request, and can see the car behind you, deliberately refusing to allow the pass is a penalty offence.



Transmitting Slow

- If you slow down for any length of time, you will see this on your display.



Receiving Slow

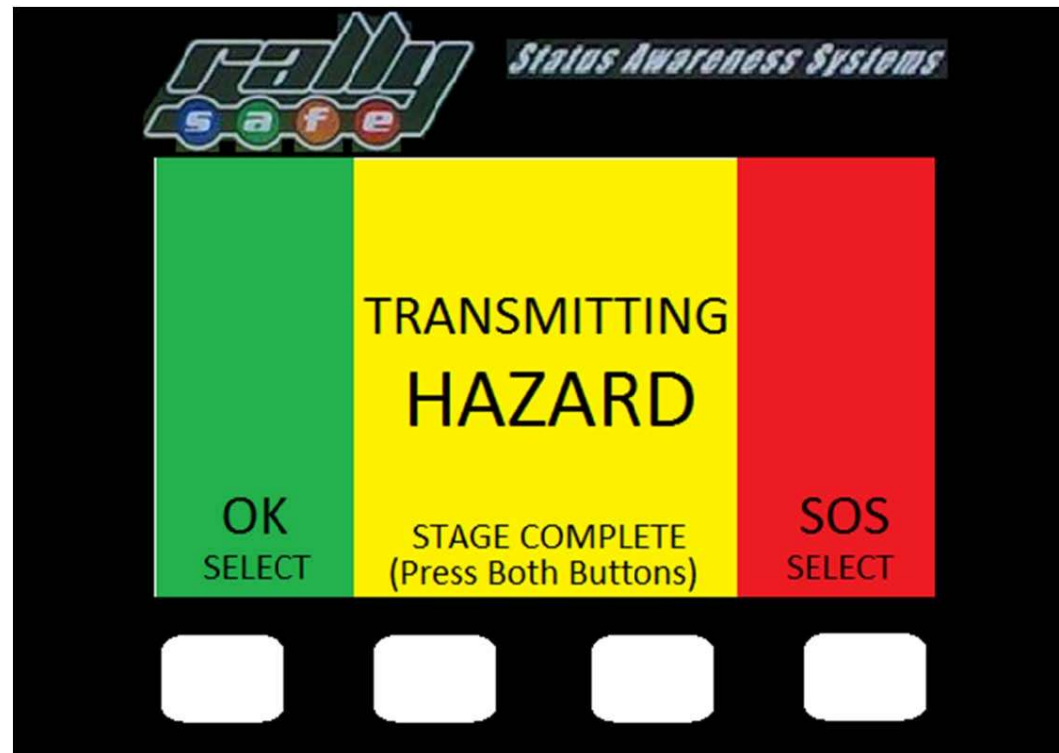
The car behind, when it gets close enough, will get this display:

- The car number
- The distance ahead to the car



Hazard

- If you stop, spin, overshoot a corner etc, this screen will be displayed.
- It advises oncoming cars that you are a hazard to them.
- It is also displayed in rally control. If you get moving again then it will automatically cancel out.
- If you are okay and about to get mobile again, select the 'OK' button under the green display.
- If you are on or across the road and a hazard to other cars, leave it yellow. **Then put out your Safety Triangle.**



NOTE: Rallysafe does NOT take the place of your emergency instructions. You must still put out your safety triangle and display your okay sign.

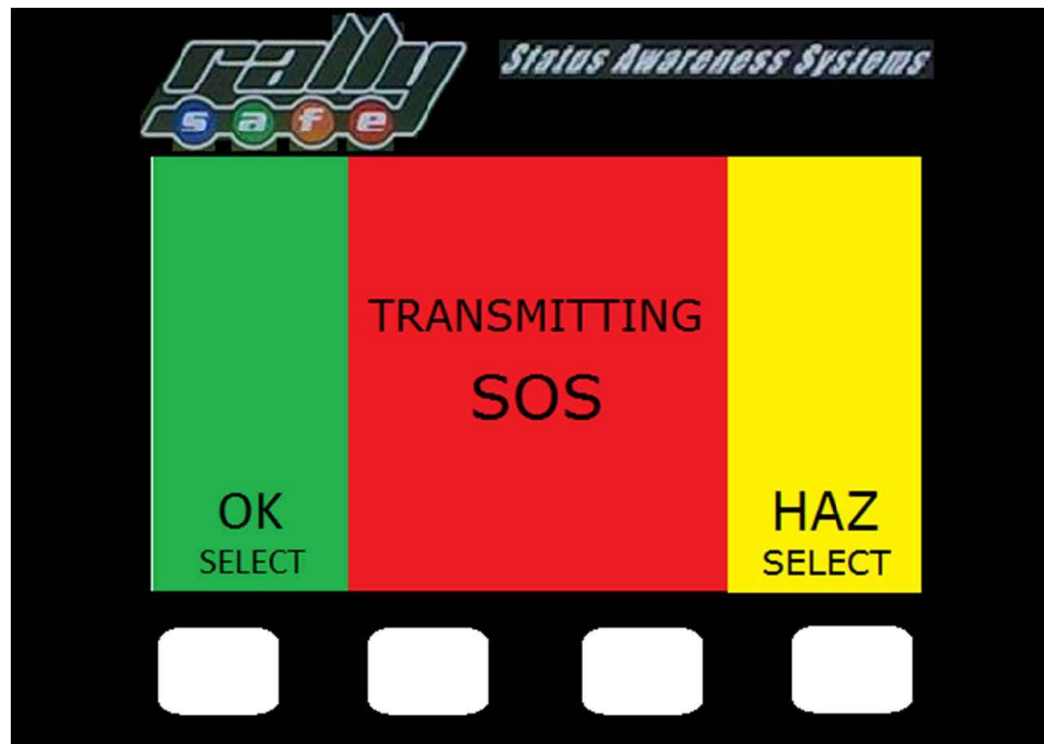
Receiving Hazard

- The approaching vehicle will get this hazard advice – yellow screen.
- The car number and distance to the hazard are displayed.
- The distance to the hazard will reduce as you get closer.



SOS

- **Should you have an incident over 12G's or roll over, the unit will go red and automatically transmit SOS.**
- **If you need assistance select either of the two centre buttons.**
- *A message will appear, asking you if you require "fire or medical" – you can answer "yes" or "no" using the buttons*
- *If you are able to, put out your Safety Triangle and if necessary use your SOS sign to obtain help from the next cars.*
- *If you are stopped monitor the unit, Rally Control may send you a message.*



If you are okay, but a hazard to other cars then select "HAZ" to downgrade the screen to yellow hazard.

SOS Receipt

- The following car will receive a red screen with the car number and the distance away.
- If the rallysafe unit advises you of an SOS, then Rally Control will know about it and be on standby.
- You, as the next competitor are expected to know and follow the accident procedure as outlined in the road book.
- If Medical or Fire assistance is required, select SOS on your unit. If for some reason the crashed car did not report the incident, then your car will.
- Stop as many cars as required to assist and ensure someone goes to the next radio point with the details of the incident.



NOTES Regarding an SOS incident

- Once you have enough cars send all other cars on by displaying the "OK" as provided in the road book.
- Things to consider when coming across an incident.
 - Park your car to the side – DON'T block the road. It will also ensure you don't get run into!
 - Ensure you put out your Safety Triangle.
 - As you stop other cars, make them pull over as well to keep the road clear.
 - All the other cars that are in the stage behind you will need to get past so the emergency vehicles can get to the incident.

Messaging

Rally Control can send messages, these may be questions or advice. They will show on your screen and you will need to respond by selecting "yes" or "no".

Any final questions?